

Learning Asymmetries in Real Business Cycles

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Motivation

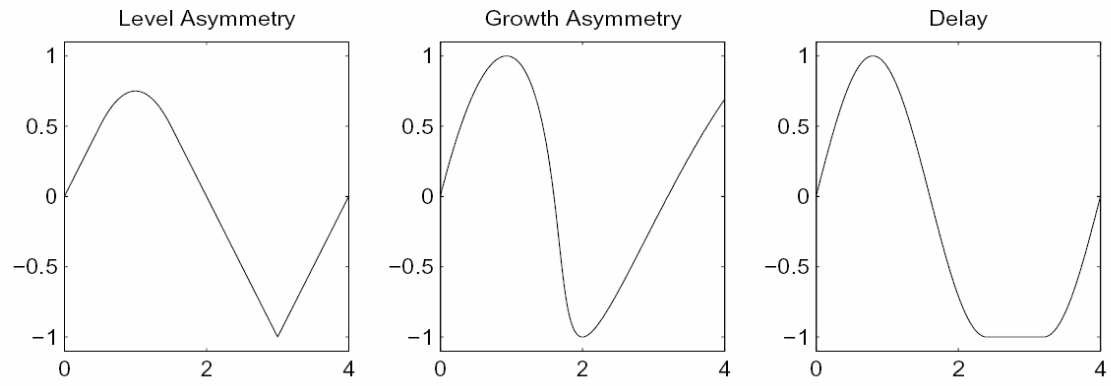
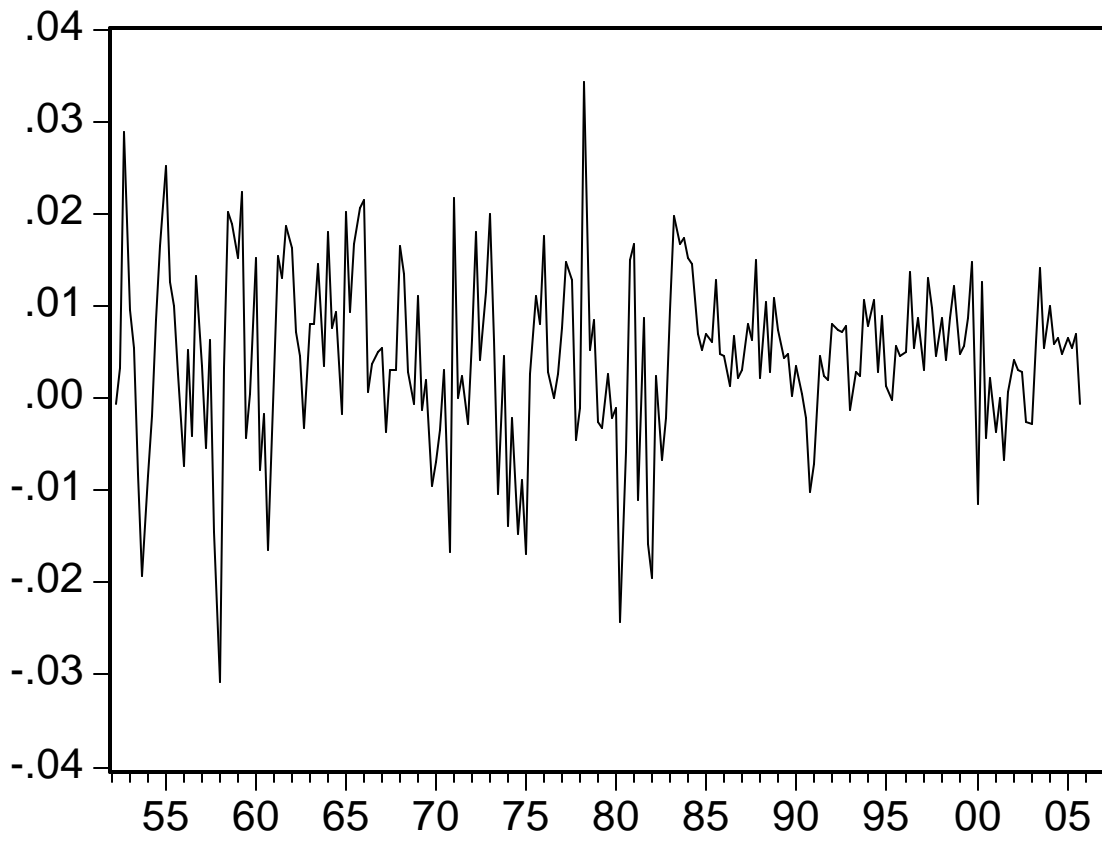


Figure 1: Types of Asymmetry.

Asymmetric growth rates I

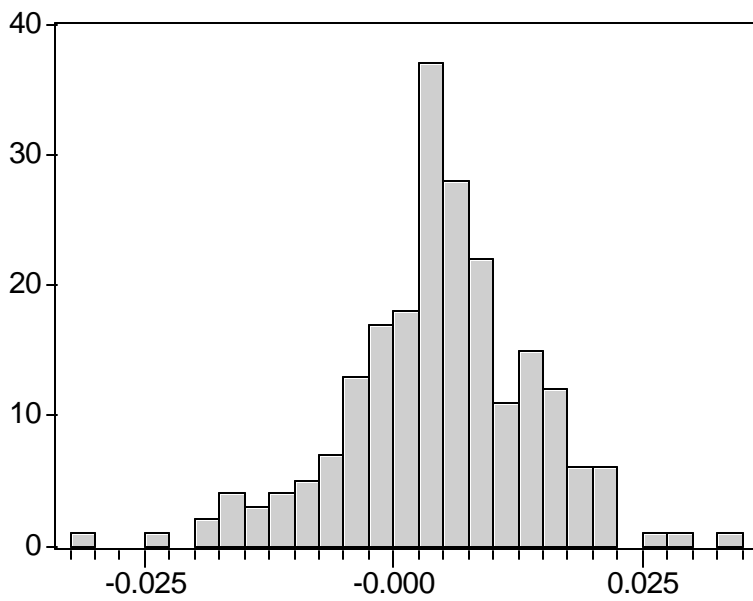
First difference of log per capita real GDP.



— DLNRDPPER

Asymmetric growth rates II

- Third central moment is defined as $\mu_3 = E(X - \mu)^3$.
- Skewness is the third standardized moment (μ_3/σ^3). It is a measure of asymmetry.



Series: DLNRDPPER	
Sample 1952Q1 2006Q4	
Observations 215	
Mean	0.004514
Median	0.004682
Maximum	0.034334
Minimum	-0.030830
Std. Dev.	0.009435
Skewness	-0.373925
Kurtosis	4.174291
Jarque-Bera	17.36341
Probability	0.000170

Asymmetric learning

Explain growth rate asymmetry through an asymmetric learning process

- Meaning of asymmetric learning: The process of learning differs in booms and recessions.
- Cause of asymmetric learning: Endogenously varying rate of information.
- Intuition: More output, more information, precise estimates of z_t during booms → Detect negative shocks in quickly. Faster learning. → Firms abruptly reduce production. Downturn is sudden (short and sharp) → Low output, less information, less precise estimates of z_t → Slower learning. Booms are gradual (long and slow).

Evidence of business cycle learning

- Asymmetric learning argument predicts lower precision of forecasts in recessions than in booms.
- Regress detrended GDP on median forecast error and they find *negative correlation*.

Approach

- Embed asymmetric learning model in DSGE model.
- Show how much of the skewness observed in data can be explained by a model of asymmetric learning.

Key function

- Production technology faces 2 shocks, both unobservable, z_t and η_t^i

$$y_t^i = z_t f(k_t^i, n_t^i) + \eta_t^i$$

- Let $f(k_t^i, n_t^i) = 1$. Aggregating across N_t firms we get

$$y_t = z_t N_t + \sum_{i=1}^{N_t} \eta_t^i.$$

- Signal-to-noise ratio is defined as

$$Var(z_t N_t) / Var(\sum_{i=1}^{N_t} \eta_t^i).$$

- Assume η_t^i are i.i.d.. Signal-to-noise ratio is increasing in N_t .
- Implication: Signal to noise ratio is *procyclical*. Easier to extract signal during booms than in recessions.

Preferences

- Infinitely lived representative consumer derives utility from consumption and leisure

$$U = E_0 \sum_{t=0}^{\infty} \beta^t u(c_t, 1 - n_t^s)$$

- Agents are endowed with initial capital and 1 unit of time in each period.

Technology

- Competitive firms have the following technology

$$y_t = z_t f(k_t, n_t) + \eta_t,$$

where



$$\eta_t \sim i.i.d.N(0, \sigma_\eta^2)$$

- z_t is a two-state Markov switching process with the transition matrix Π .

Information structure

- $F_t = \{y^{t-1}, c^{t-1}, d^{t-1}, k^t, i^t, n^{d,t}, n^{s,t}, \theta^t, w^t, p^t\}$ is information available at time t .
- $P(z_{t-1}^i | F_t)$: Use Bayes law to forecast z_{t-1} given F_t .
- $P(z_t^i | F_t)$: Use Π to adjust for the possibility of state change at date t .
- Calculated the expected value of the unobserved technology

$$\hat{z}_t = P(z_t^H | F_t)z^H + P(z_t^L | F_t)z^L$$

Household problem

- At date t , households
 - have beliefs about technology \hat{z}_t ,
 - have stocks that they purchased last period θ_t ,
 - take w_t and p_t as given and
 - choose n_t^s and θ_{t+1} to maximize expected lifetime utility subject to budget constraint

$$c_t + p_t\theta_{t+1} \leq w_t n_t^s + p_t\theta_t + d_t\theta_{t+1}$$

- z_t and η_t is realized. Output y_t is produced and dividends are paid.
- Consumption is residual and absorbs unexpected shocks.

Firm problem

At date t firms maximize lifetime expected shareholders value subject to

- dividend determination equation

$$d_t = z_t f(k_t, n_t) + \eta_t - w_t n_t^d - i_t,$$

- capital accumulation equation

$$k_{t+1} = (1 - \delta)k_t + i_t.$$

Competitive equilibrium

Given k_0 and initial distribution of z_0 , equilibrium is a sequence of quantities $\{y^t, c^t, i_t, k_t, n_t^d, n_t^s, \theta^t\}_{t=0}^{\infty}$ and prices $\{w^t, p^t\}_{t=0}^{\infty}$ such that

- Households solve household problem.
- Firms solve firm problem.
- Markets for goods, labor, and firms shares clear.

$$y_t = c_t + i_t; n_t^s = n_t^d; \theta_t = 1$$

Planner Problem

Recursive formulation

$$V(k_t, \hat{z}_t) = \max_{i_t, n_t} [u(c_t, 1 - n_t) + \beta E[V(k_{t+1}, z_{t+1}^{\hat{}})|F_t]]$$

subject to



$$k_{t+1} = (1 - \delta)k_t + i_t,$$



$$c_t = z_t f(k_t, n_t) + \eta_t - i_t,$$

- updating rules for unobserved technology z_t .

Simplifying assumption: No "active" learning.

Data, Calibration and Computation

- Data: 1952:1-2002:1.
- Detrending: Compute variance of percentage deviations from H-P trend. Skewness is of first-differenced log series.
- Calibration
 - Basic parameters are $\delta = 0.0186$, $\beta = 0.98$, $\sigma = 0.386$, $\alpha = 0.34$, and $\phi = 4$.
 - Parameters related with learning are
 - Parameters in Π are chosen such that the implied autocorrelation matches 0.95 (Hansen and Prescott (1995))
 - $(z^H, z^L) = (1 + 0.032, 1 - 0.032)$
 - $\sigma_\eta = 0.02$

	standard deviation	relative std deviation	first-order autocorrelation	correlation with y	skewness
Panel A: Data					
y	1.69	1.00	0.85	1.00	-0.40
inv	7.41	4.39	0.79	0.89	-0.72
n	1.55	0.92	0.89	0.85	-0.16
k	0.27	0.16	0.96	0.31	-0.11
c	1.26	0.74	0.84	0.89	-0.33
Panel B: No Learning Model					
\hat{y}	1.63 (0.028)	1.00 (0.000)	0.71 (0.004)	1.00 (0.000)	-0.23 (0.177)
inv	6.34 (0.109)	3.88 (0.012)	0.70 (0.004)	0.97 (0.013)	-0.24 (0.177)
n	0.57 (0.010)	0.35 (0.002)	0.70 (0.004)	0.97 (0.009)	-0.16 (0.176)
k	0.41 (0.007)	0.30 (0.026)	0.95 (0.001)	0.04 (0.009)	-0.01 (0.052)
\hat{c}	0.80 (0.014)	0.50 (0.008)	0.72 (0.004)	0.99 (0.000)	-0.18 (0.167)
Panel C: Learning Model					
\hat{y}	1.52 (0.022)	1.00 (0.000)	0.79 (0.004)	1.00 (0.000)	-0.41 (0.084)
inv	6.15 (0.088)	3.98 (0.007)	0.70 (0.006)	0.82 (0.004)	-0.42 (0.096)
n	0.55 (0.008)	0.36 (0.001)	0.70 (0.006)	0.82 (0.004)	-0.33 (0.097)
k	0.40 (0.006)	0.26 (0.001)	0.96 (0.001)	-0.15 (0.004)	-0.04 (0.055)
\hat{c}	1.09 (0.014)	0.72 (0.003)	0.29 (0.009)	0.82 (0.001)	-0.22 (0.079)